

reloj.h

```
graph TD; reloj_h[reloj.h] --> sdl_h[SDL/SDL.h]; reloj_h --> sdl_ttf_h[SDL/SDL_ttf.h];
```

A diagram illustrating header file dependencies. At the top is a gray box labeled 'reloj.h'. Two blue arrows point downwards from the bottom of this box to two white boxes below it. The left box is labeled 'SDL/SDL.h' and the right box is labeled 'SDL/SDL\_ttf.h'. Both boxes have a thin gray border.

SDL/SDL.h

SDL/SDL\_ttf.h